



## Malifaux English GT at LGT 2022

1-2 October 2022

Lee Valley Indoor Athletics Centre, 61 Meridian Way, Edmonton, London N9 0AR, UK

The English GT is back, and at a new home as part of the London GT in Edmonton. This multi-platform gaming convention is a massive date for Warhammer and other systems players, and having made Malifaux's debut there last year, we are delighted to be returning with one of the UK Malifaux scene's top events. Players of all calibre are welcome for what will hopefully be a fantastic weekend of socialising, strategising and flipping cards. The venue is an indoor athletics centre situated in North London, offering excellent space, plenty of toilets, free parking and a bar. We will look to arrange a meal out in the local area on the Saturday evening to really get to spend time with each other – it will have been three years since the last EGT, I think we deserve it! Hope to see you there!

Troy & Tom.

### Tournament Format

This will be a Malifaux Third Edition tournament following Gaining Grounds. Please read this document carefully and contact tournament organisers if you have any queries.

The English GT will be a six round event over two days. On registration, players will commit to a single faction they will be playing for the entire event. A copy of the Gaining Grounds document can be found here: <https://www.wyrd-games.net/malifaux>.

Strategy and schemes will be revealed before the event, pending a new Gaining Grounds document.

### Proxies, Conversions and Painting Rules

Proxies and conversions are allowed as long as they are a clear and appropriate representation of the model they are being used in place of. Wyrd models may only be used as the models they are unless significantly converted. If in any doubt, please contact the tournament organisers in advance of the event for a ruling. All models must be assembled and securely attached to the appropriate sized base.

Painted models are not compulsory, but are strongly encouraged. Reward, in the form of raffle tickets, will be allocated to players using painted crews.

### Tournament Schedule

Each game will last two hours and fifteen minutes including set-up. Strategies and Schemes will be confirmed once Gaining Grounds 3 has been released.

**Friday 31<sup>st</sup>:** Casual gaming tables available in the evening.

#### **Saturday 1<sup>st</sup>:**

10:00-10:30	Registration
10:30-12:45	<b>Game 1</b>
12:45-13:45	Lunch & Painting
13:45-16:00	<b>Game 2</b>
16:15-18:30	<b>Game 3</b>

#### **Sunday 2<sup>nd</sup>:**

09:15-11:30	<b>Game 4</b>
11:30-12:15	Lunch
12:15-14:30	<b>Game 5</b>
14:45-17:00	<b>Game 6</b>
17:00-17:30	Prizes

In the event of odd numbers of participants, a ringer will be available who will be removed from the final tournament standings.

### Crew Construction

Each player will register on the first day with a specified faction. At the beginning of each round you must declare a leader from your chosen faction then hire a legal crew totalling 50SS (including upgrades). Only models that have had an official rules release (available on [wyrd-games.net/malifaux](https://www.wyrd-games.net/malifaux) or on the official app) will be considered legal. Dead Man's Hand models are not considered legal.

**Game Variant - Singles: when Hiring, Masters not sharing a Keyword with the Crew's Leader cannot be hired.**

### **Terrain**

Terrain will be placed in advance by the organisers and should not be moved by the players. If you feel there is a legitimate reason why terrain needs to be moved, please consult the tournament organisers.

### **Awards and Prizes**

Prizes will be raffled at the end of the tournament. Players will receive **+1 Raffle Ticket** for using a fully painted crew each round. Each player will also be issued with two “Best Sport” and two “Pleasingly Painted” slips to give to opponents throughout the event – which may in turn be exchanged for **+2 Raffle Tickets** each – the intention is you get one slip to give to your favourite opponent each day and one to give to the opponent who used the best painted crew each day, but if you feel the need to give out all your slips in the first 2 rounds, that’s on you. Don’t try to bring us your own slips, we’ll know and you will be judged accordingly!

Awards will include the following achievements:

**Winner**

**Second Place**

**Third Place**

**Wooden Spoon**

**Best Painted\***

**Best in Faction**

*\* During the lunch break of Day 1, there will be an opportunity to display a 50ss crew painted by you and vote for your favourite. The Player with the most votes wins the Best Painted award – you may not vote for your own entry. In the event of a tie, a judges vote (i.e. me!) will decide the winner from the tied entries.*

### **Entry**

Tickets are available from the LGT webstore priced at £40: [www.LGTpresents.co.uk/store](http://www.LGTpresents.co.uk/store). Please note that no physical tickets are issued in advance, all you need is the confirmation email you receive when purchasing your ticket. A discount of £5 is applied to tickets purchased before 1<sup>st</sup> May 2022.

### **Rankings**

The event will be run using [www.bag-o-tools.com](http://www.bag-o-tools.com). The tournament results will be reported to Malifaux Rankings – please advise if you wish to be anonymous.

### **Lunch**

Lunch is not provided, however there will be a catering service available organised by LGT organisers. Please be aware that there is not much in the way of shops in the immediate vicinity of the venue – if you do not plan to use the catering services at the venue you would be advised to bring a packed lunch. The venue does have a bar – they don’t serve food but do provide alcoholic “sustenance” throughout the weekend.

### **Venue**

[Lee Valley Indoor Athletics Centre](#)

61 Meridian Way  
Edmonton  
London  
N9 0AR

### **Travel**

**Car:** Leave the M25 at junction 25 and follow the A10 to the traffic lights. Turn left and follow straight ahead for approximately 6 miles along the A1055 (Meridian Way). The complex is on the left hand side which comprises the Lee Valley Campsite, Lee Valley Athletics Centre and the Odeon Cinema. The venue is currently outside the ULEZ at time of writing, but best to double check before the event.

Lee Valley Athletics Centre also has its own carpark; however this may become busy on event days. If you’re coming from the A406 (North Circular Road) make sure you take the exit slip road at the Kenning Hall Interchange onto A1055 to Brimsdown.

**Public Transport:** The closest train stations are Ponders End (1 mile / approx. 20 min walk) or Edmonton Green (1.4 miles / approx. 30 minute walk). The W8 bus goes from Edmonton Green to the venue in approx. 12 minutes. Check [TFL route planner](#) for the best way to reach the venue from where you are.

### **Accommodation**

The closest and almost certainly the most affordable accommodation is at the venue adjacent Lee Valley Campsite, where you can rent a cocoon or cabin. It’s basic, but sufficient. <https://www.visitleevalley.org.uk/lee-valley-camping-and-caravan>

For slightly more comfortable accommodation, there are Premier Inns in Edmonton (1.7 miles) and Enfield (3.5 miles). There are bound to be a lot of options in the area with regards to B&Bs, AirBnBs and hotels – try

to concentrate your search on Edmonton, Enfield and Chingford areas, but be aware these will all probably require a drive/taxi to the venue.

If you are trying to convince your partner to take a weekend break to London, I'd recommend looking at accommodation around Liverpool Street: they are unlikely to thank you for leaving them in Edmonton all weekend! Liverpool Street is much better equipped for tourism, being in the heart of "The City" with easy access to central London, and a train from Liverpool Street station should get you to the venue in 40-50 minutes.

**Contact**

If you have any questions, please feel free to contact us:

Tom

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